



# LMML Season Structure – 2024/2025

*Last Updated: November 26, 2024*



# Season Structure – Decision Topics

Topic	Details	Decision
OMHA Restrictions for U11+	U8 & U9 – Pathways U11 – No head-to-head permitted U13-U18 – Head-to-head permitted only as final series with a max best-of-3	N/A – shared for informational purposes only  Updated Nov 19 – U11 is permitted head-to-head and season structure was updated/approved by board
Team Submission	All centres must submit their team numbers and pre-seed recommendations by September 10. Adjustments no later than September 15 <sup>th</sup> . U7 by November 15.	<b>APPROVED</b> Confirm team submission date
Season Framework	Fall Season: Oct 2 to Dec 23 (~11 weeks) Winter Season / Playoffs: see slides 4 & 5  <i>Note: Booking beyond March 31 subject to centre ice availability</i>	<b>APPROVED</b> Decide on season dates and structure  <i>Note: U7 structure to be determined by November</i> <i>Note: U18 playoff approach will be confirmed prior to Christmas break.</i>
March Break	Proposed no league play March 10-16 ( <i>Shamrock voted March 7-13 with allowance for games</i> )	<b>APPROVED</b> March Break to be 10-16 with teams able to play if both centres agree
Play-off Winners	What physical memento will be awarded to winner teams and what dictates a “winning” team	<b>TO BE VOTED ON (LATER DATE)</b> Prizes for each tier (1 <sup>st</sup> -vs-2nd) for Champions (hats) and Finalists (pucks)
U8 & U9	U9 are not permitted to operate in any elimination play-off format; Recommendation to run a U9 league event  <i>(Note: style of event does not count towards Hockey Canada Pathways tournaments)</i>	<b>APPROVED</b> Tournament scheduled for April 4-6 2025 run by a volunteer on behalf of LMLL



# Overall Season Structure

## Summary of LMLL Structure for 2024-2025

Division	Competition Mechanism	Season Format
U7	<ul style="list-style-type: none"> <li>Centres can create "MD"-like teams</li> <li>All "MD" and "non-MD" teams are balanced</li> </ul>	12 centres have opted in for scheduling all games (4 home, 4 away) 5 centres (including Mooretown) will request match-ups as required Geographically created divisions to limit travel
U8/U9	<ul style="list-style-type: none"> <li>All centre's teams balanced</li> <li>Teams pre-seeded into 2 divisions for Full-ice season</li> </ul>	Half-ice: 12 games, Oct 2 <sup>nd</sup> to Jan 10 <sup>th</sup> Full-ice: 12 games, Jan 11 <sup>th</sup> to Mar 31 <sup>st</sup>
U11	<ul style="list-style-type: none"> <li>All centre's teams balanced</li> <li>Teams pre-seeded into 2 divisions</li> <li>Re-seeding after both Fall and Winter seasons</li> </ul>	Fall Season: 12 games, Oct 2 <sup>nd</sup> to Dec 23 <sup>rd</sup> Winter Season: 8 games, Jan 2 <sup>nd</sup> to Feb 16 <sup>th</sup> Playoffs Round 1: 6 round-robin games, Feb 17 <sup>th</sup> to Mar 9 <sup>th</sup> Playoffs Round 2: Head-to-head best of 3, Mar 17 <sup>th</sup> to 31 <sup>st</sup>
U13	<ul style="list-style-type: none"> <li>All centre's teams balanced</li> <li>Teams pre-seeded into 2 divisions</li> <li>Re-seeding after both Fall and Winter seasons</li> </ul>	Fall Season: 12 games, Oct 2 <sup>nd</sup> to Dec 23 <sup>rd</sup> Winter Season: 8 games, Jan 2 <sup>nd</sup> to Feb 16 <sup>th</sup> Playoffs Round 1: 6 round-robin games, Feb 17 <sup>th</sup> to Mar 9 <sup>th</sup> Playoffs Round 2: Head-to-head best of 3, Mar 17 <sup>th</sup> to 31 <sup>st</sup>
U15	<ul style="list-style-type: none"> <li>All centre's teams balanced</li> <li>Teams pre-seeded into 2 divisions</li> <li>Re-seeding after both Fall and Winter seasons</li> </ul>	Fall Season: 12 games, Oct 2 <sup>nd</sup> to Dec 23 <sup>rd</sup> Winter Season: 8 games, Jan 2 <sup>nd</sup> to Feb 16 <sup>th</sup> Playoffs Round 1: 6 round-robin games, Feb 17 <sup>th</sup> to Mar 9 <sup>th</sup> Playoffs Round 2: Head-to-head best of 3, Mar 17 <sup>th</sup> to 31 <sup>st</sup>
U18	<ul style="list-style-type: none"> <li>All centre's teams balanced</li> <li>Teams pre-seeded into 2 divisions</li> <li>Re-seeding after both Fall and Winter seasons</li> </ul>	Fall Season: 12 games, Oct 2 <sup>nd</sup> to Dec 23 <sup>rd</sup> Winter Season: 8 games, Jan 2 <sup>nd</sup> to Feb 16 <sup>th</sup> Playoffs Round 1: 6 round-robin games, Feb 17 <sup>th</sup> to Mar 9 <sup>th</sup> Playoffs Round 2: Head-to-head best of 3, Mar 17 <sup>th</sup> to 31 <sup>st</sup>



# LMML Season Structure - Details



# U7 Season Structure

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## General approach for the U7 Season

- Hockey Canada pathways limits the number of games for U7 teams and general guidance recommends most games against other centres occur after the Christmas break (note: internal games/scrimmages are permitted so long as pathways are adhered to)
- All games must be operated in a cross-ice setup
- All games scheduled outside of OneDB/LMML will require travel permits for both centres

## Survey Results

- MD teams will not be scheduled as part of LMML for 2024/2025
- Almost all centres balanced all U6/U7 players, a few are running weaker/U6 in a lower tier
- All centres are to remind coaches to try to play balanced games. All blowouts MUST be reported to stats@lmll.ca
- *Note: OMHA/OWHA allows for Select tournament teams*

## Electronic Scheduling

Dates	League Setup	Games
January - March	3 divisions (4 centres per) Additional division will be created with the 5 teams and match-ups will be created adhoc as requested to the LMML Scheduler.	4 home and 4 away

**Note:** U7 are not permitted to operate playoffs and no scores are kept



# U9 Season Structure

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## General approach for the U9 Season

- LMLL will operate a combined U8 and U9 division due to low number of centres willing to run separately
- Pre-seeding approach to increase competitive playing environment for Full-ice Season
- All teams have sufficient players to split and play two half-ice games; If both teams have low numbers then 1 half-ice game can be played with both centres agreement (Note: 3/4 ice games are not permitted)
- Fines will be considered for forfeit scenarios

## Half-ice Season – Half-ice

Dates	League Structure <sup>1</sup>	Games	Ranking	Outcome
Oct 2 – Jan 10	44 teams divided into 2 geographical divisions with 2 pools in each	12 ( <i>where possible centres not to play themselves</i> )	N/A – scoring not used	N/A

## Full-Ice Season – Full-ice

Dates <sup>2</sup>	League Structure <sup>1</sup>	Games	Ranking	Outcome
Jan 11 – Mar 31	44 teams pre-seeded into Tier 1 and Tier 2 divisions	12 ( <i>where possible centres not to play themselves</i> )	Win % Head-to-head Goals For	N/A

**Note:** U9 are not permitted to operate playoffs. An optional year-end league event will be run for the end of March.

<sup>1</sup>League Structure: Teams within OneDB are considered sufficient to play two half-ice games at once; Team #'s pending final confirmation from centres



# U11-U18 Season Structure - Overview

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## General approach for the U11-U18 Season

- Pre-seeding approach to increase competitive playing environment (see below)
- Fall Season: 12 games running from October to Christmas
- Re-seeding and scheduling for Winter Season to occur during Christmas break
  - Bottom teams in Tier 1 and Top teams in Tier 3 will form a new middle Tier
  - Exceptional teams may be bumped from Tier 3 to Tier 1, or conversely from Tier 1 to Tier 3 at the discretion of LMLL board
- Winter Season: 8 games running Jan 2 – Feb 16
- Playoffs: Feb 17 – March 31

## Pre-seeding Approach

- Based on historical results, there is a pre-determined skill level based on the representative+LL team structure within a centre
- Lower ages are more impacted by a few strong players
- LMLL will host a seeding vote by late September, 1 week after all teams are submitted
- Fall Season will include Tier 1 and Tier 3 divisions
- Winter Season will include Tier 1, 2, and 3 divisions
- Playoffs will include Tier 1, 2, 3 and 4 divisions
- General Ranking of teams
  - 1 Rep, 2+ LL
  - 0 Rep, 1+ LL
  - 1 Rep, 1AE, 2+ LL
  - 1 Rep, 1AE, 1LL

**NOTE:** At the September board meeting it was decided that pre-seeding was not viable. Season structure was amended with this change.



# U11/U13/U15/U18 Season Structure

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## Fall Season

Dates	League Structure	Games	Ranking	Outcome
Oct 2 – Dec 23 (U18 starts Oct 4)	Each age group has 2 randomly divided divisions with roughly half of the teams	Round-robin 12 games	Win % Head-to-Head Goals For	Each team ranked within division. New divisions created as Tier 1/2 with teams divided evenly between the 2 tiers while taking into consideration the results.

## Winter Season

Dates	League Structure	Games	Ranking	Outcome
Jan 2 – Feb 16	U11 Tier 1 (16), Tier 3 (16) U13 Tier 1 (12), Tier 3 (11) U15 Tier 1 (12), Tier 3 (11) U18 Tier 1 (14), Tier 3 (13)	Round-robin 8 games	Win % Head-to-Head Goals For	Each team ranked within tiers to create play-off match-ups

*1Dates: see slide #1; 2Structure: pending final confirmation of team #'s by centres*





# U11-U18 Season Structure - Playoffs

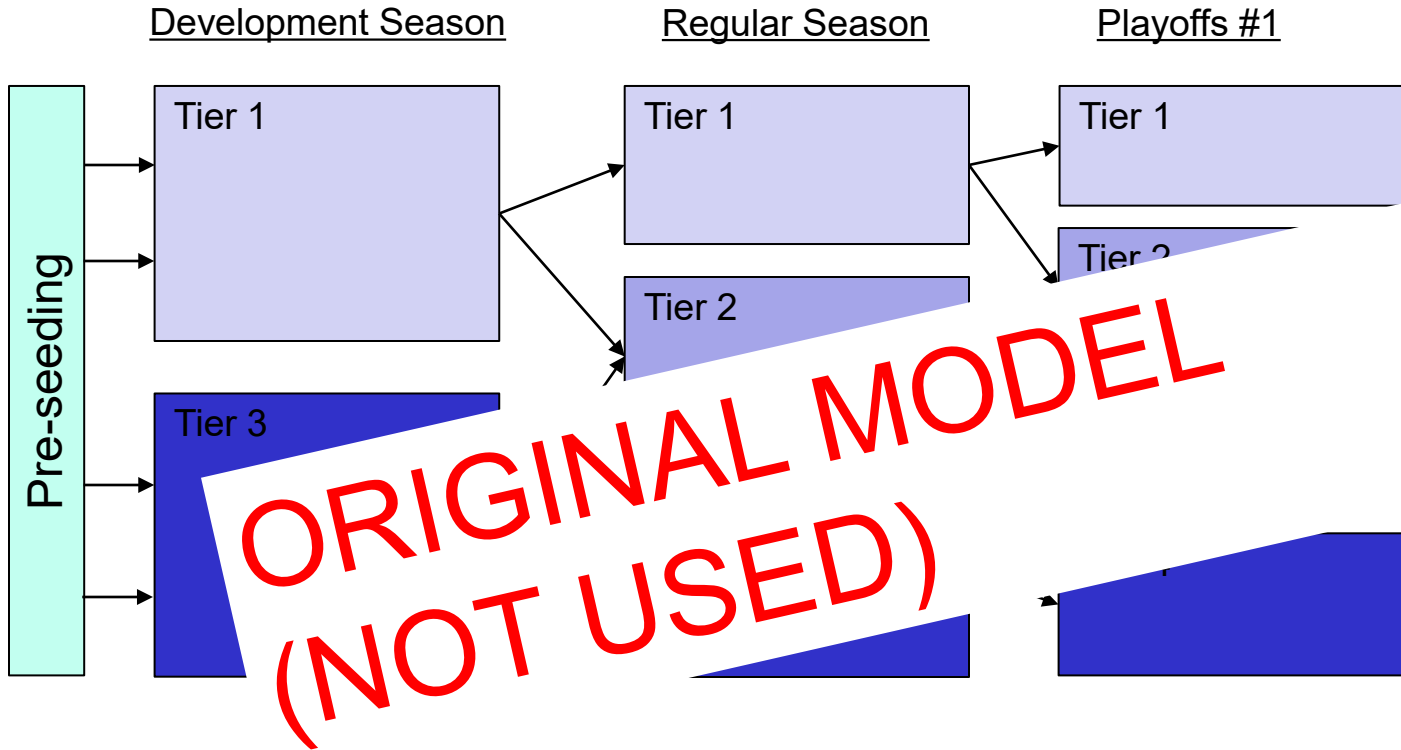
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## Structure

- Teams will be divided into 4 Tiers based on the results of the Fall and Winter seasons
- Playoff Round #1: Feb 16 – March 9
  - Randomly scheduled games in 6 game round-robin
  - Requested no curfew
  - No overtime for tied games after regulation
- Playoff Round #2: March 17 – March 31
  - Ranked teams play best-of-3 finals for each position (i.e. 1v2 for first, 3v4 for third, etc)
  - Higher ranked team will host 2 games; Each centre should host one of the first two games unless both reps agree due to ice availability challenges
  - Required no curfew
  - Games will have 1 Overtime period, 10 minute, 4-on-4, sudden victory; If no winner then shootout
    - 3 shooters from each team, shooting at the same time; if tied are 3 shooters then
    - 1 shooter from each team, shooting at the same time; continue until a winner
    - Shooters cannot shoot again until all other players have participated
- *Games can be booked into April with approval from the Statistician*
- Winners: 4 sets of hats and 4 sets of pucks (1 set of each for each tier at each age group)
- Odd numbers will require a round-robin for the bottom 3 teams for round #2 (i.e. home-and-home)



# Season Structure – Tiering Visual



## Example

- Tier 1 1<sup>st</sup> vs 2<sup>nd</sup>
- Tier 1 3<sup>rd</sup> vs 4<sup>th</sup>
- Tier 1 5<sup>th</sup> vs 6<sup>th</sup> vs 7<sup>th</sup>
- Tier 2 1<sup>st</sup> vs 2<sup>nd</sup>
- Tier 2 3<sup>rd</sup> vs 4<sup>th</sup>
- Tier 2 5<sup>th</sup> vs 6<sup>th</sup>
- Tier 3 1<sup>st</sup> vs 2<sup>nd</sup>
- Tier 3 3<sup>rd</sup> vs 4<sup>th</sup>
- Tier 3 5<sup>th</sup> vs 6<sup>th</sup> vs 7<sup>th</sup>
- Tier 4 1<sup>st</sup> vs 2<sup>nd</sup>
- Tier 4 3<sup>rd</sup> vs 4<sup>th</sup>
- Tier 4 5<sup>th</sup> vs 6<sup>th</sup>

Yellow = Prize awarded

In divisions with odd numbers, the bottom 3 teams will play a Home-and-Home round-robin series



# Season Structure – Tiering Visual

